



RMAE Board of Directors Regular Meeting Notice
 Thursday, December 10th, 2020 | 6:30 p.m. | Virtual meeting via Zoom

Agenda

Agenda Item	Est. Time
Call to Order Recital of Pledge of Allegiance Roll Call Reading of Vision & Mission December Core Virtues: Charity is giving of heart and soul and mind, and the root and mother of all virtues. Service is helping others with a cheerful heart.	6:30-6:35 pm
Public Comment: Limited to 2 minutes per person.	6:35-6:55 pm
<i>Action*: Approval of Minutes from November 12th, 2020 meeting</i>	6:55-6:57 pm
<i>Action*: Approval of Minutes from November 16th, 2020 special session</i>	6:58-7:00 pm
Treasurer's Report	7:00-7:10 pm
Presentation and Discussion: DA Davidson consultation on refinance and/or construction loan options	7:10-7:30 pm
<i>Action*: Vote to approve engaging in refinance and/or construction finance</i>	7:30-7:45 pm
Principal's Report	7:45-7:55 pm
Discussion of working mitigation measures list	7:55-8:05 pm
<i>Action*: Vote to approve Indicator Plan for COVID related decisions on closures, openings, and mitigation measures</i>	8:05-8:25 pm
<i>Second Reading*: RMAE Sick Leave Policy</i>	8:25-8:30 pm
<i>Action*: Vote to enact RMAE Sick Leave Policy</i>	8:30-8:35 pm
Discussion on Committees	8:35-8:45 pm
Adjourn	8:45 pm

*** The Board may elect to consider the above Action(s), but has no affirmative obligation to do so.**

20-21 Regular Meeting schedule: August 20th, September 10th, October 8th, November 12th, December 10th, January 14th, February 18th, March 18th, April 8th, May 13th, June 10th

RMAE Vision Statement: RMAE envisions a community of parents, teachers, students and educational and business leaders working together to create a learning environment that encourages growth in character, academic achievement and the love of learning, resulting in responsible, productive citizens.

RMAE Mission Statement: RMAE inspires each student to pursue personal and academic excellence through an intellectually challenging Core Knowledge™ curriculum within a nurturing environment